Social Robotic Walker Interface: User Scenarios
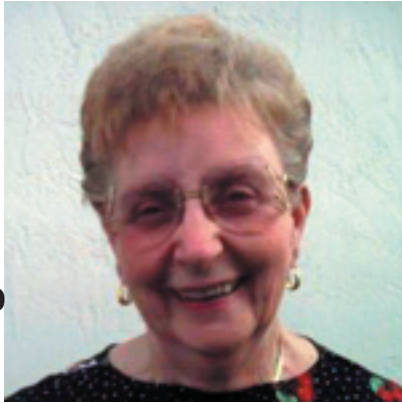
	Preparing for Breakfast	Getting to Breakfast	In the Dining Hall
Margaret	• Calls walker • Morning rituals • Checks announcements: pancake breakfast reminder! • Tries to coordinate with her friends to go together: Where's Phil?	• Checks to see if Phil is in the Dining Hall yet.	• Parks walker • Calls walker when meal is done
Phil	• Calls walker • Morning rituals • Checks announcements: pancake breakfast reminder!	• Gets disoriented: checks location on walker display • Sees where he's come from and where he's going • Checks schedule to see where he should be • IDs locations as he passes them	• Parks walker • Calls walker when done
Stanley	• Calls walker • Morning rituals • Checks announcements: pancake breakfast reminder! • Checks schedule to see what else is happening today	• Gets directions to dining hall • IDs other walkers as he gets near them • IDs locations as he passes them	• Parks walker • Calls walker when done • IDs other people with walkers as he gets close